

Math Card Games Grades 2 – 3

Addition Top It - You need one deck of cards (Aces = 1). Remove the jacks, queens and kings. Shuffle and then divide the deck into four piles, two for each player. Each player flips the top two cards and computes the sum. The person with the largest number for an answer gets to keep the cards. (This can be played with three addends by using three piles of cards per player).

Subtraction Snap (War) – You will need one deck of cards (Aces = 1). Remove the jacks, queens and kings. Shuffle and then divide the cards evenly between two players. Both players turn over one card at the same time. The first player to correctly add the cards together and say the answer out loud gets to keep the cards. In the event of a tie, each player keeps his or her own cards. Play continues until one player loses all of his or her cards or one player has a larger amount of cards than the other.

Action Addition - You will need two dice (can also be played with three dice if you want children to add three addends). Player one rolls the dice. Players add the dice together. The first player to give the correct answer out loud scores a point. Players alternate who throws the dice. Players must take a point away for giving the wrong answer. The first player to get 10 points wins.